

SUBMISSION GUIDELINES

Please contact us at thepanopticpress@gmail.com to submit a proposal for your project, following the guidelines below as closely as possible. Submission does not guarantee publication. We will notify you with our decision promptly upon review of your materials. It is possible that we may accept your submission on a conditional basis, providing developmental notes or copyedits. As always, thank you for your interest in working with us.

FIRST THINGS FIRST — Please familiarize yourself with the Panoptic back catalog at www.thepanopticpress.com/titles if you have not done so already. While we are interested in a wide range of styles and genres, we will only consider work that more or less falls in line with the basic tone and aesthetic of our existing work.

PORTFOLIO — Provide us with a selection of your previous work (we prefer comics work to portfolios made up of only illustrations or sketches). A personal website or links to previously published work would suffice.

PITCH / PROPOSAL — Any outlines, thumbnails, plot breakdowns, layouts, or scripts; as much material as you can give us on your project. Preference will be given to proposals that provide us a clear idea of the **entire** project from start to finish.

FORMAT / LENGTH — We publish a variety of formats, including shorts (2-6 pages in *Panoptic Presents*), features (7-12 pages in *Panoptic Presents*), serials (2 or more 4-8 page comics that continue over the course of multiple issues of *Panoptic Presents*), minicomics (8, 16, or 20-page half-letter size comics), or one-shots (16, 20, or 24-page full-size comics). Please include your project's intended format in any pitch documents. [Note: minicomics and one-shots require further collaboration with us in terms of editing, design and production, which will be discussed in-depth upon acceptance.]

PAYMENT / COMPENSATION — Is determined on a project-to-project basis and will be agreed upon at the time of acceptance. In the case of minicomics and one-shots, compensation will be in the form of saleable inventory, with The Panoptic Press covering all production costs.

UPON ACCEPTANCE, WE EXPECT THE FOLLOWING:

COMMUNICATION VIA GOOGLE — Please create a Google drive folder with the name of your project and share it with thepanopticpress@gmail.com (and be sure to click 'can edit') in order to share your files with us. We ask that this folder is updated to reflect any major changes throughout.

OUTLINE/SCRIPT/STORYBOARD — We understand that everyone has their own process and as such, we hope to accommodate a wide range of styles and methods. Whether it's a full script, notes or outlines, or something visual like a storyboard or preliminary layouts, please provide us with as much as you can. [Note: we generally expect these materials to be a more detailed and thoroughly fleshed-out elaboration of your pitch / proposal.]

CORRECT DIMENSIONS — *Panoptic Presents* is printed at the standard American comic dimensions. For best reproduction, we require files that will scale down to $6.877" \times 10.437$," especially if your art is full bleed (ie. goes all the way to the edge of the page). Most original art for this size is done with a live area of $10" \times 15$," which is a good go-to if you're not sure of what scale to work at. If your specific project requires a different dimension, please let us know and we will be happy to accommodate you.

PROCESS FILES — Access to files with lettering in the event of minor edits or tweaks in font size, margins, or grammar/puntcuation. These are preferably done in Adobe CS (Illustrator, inDesign, or Photoshop) — but whatever program you're working with is fine. We also ask that you please supply us with whatever font(s) you are using. We will always inform you as to any changes we wish to make and will never publish anything without your approval.

HIGH-RESOLUTION IMAGES — This is crucial. Final TIFFs or JPEGs should have a resolution of at least 300 dpi. We understand that scanning/reproducing comic art is an inexact science and we will happily discuss specifications with you on the basis of your project if you are unsure. That said, the better quality (ie. higher-dpi) scans, the better.